

Course Code: 20MCA103

Course Name: DIGITAL FUNDAMENTALS &amp; COMPUTER ARCHITECTURE

Max. Marks: 60

Duration: 3 Hours

**PART A***Answer all questions, each carries 3 marks.*

Marks

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|----|--|-----|
| 1  | Represent -45 in sign magnitude, 1's complement and 2's complement form.   | (3) |
| 2  | Implement a Full adder by deriving expressions from its truth table.   | (3) |
| 3  | Implement a JK flip flop and explain its working.  | (3) |
| 4  | Construct a Mod-5 Asynchronous Counter.  | (3) |
| 5  | Suppose we have two implementations of the same instruction set architecture. Computer A has a clock cycle time of 250 ps and a CPI of 2.0 for some program, and computer B has a clock cycle time of 500 ps and a CPI of 1.2 for the same program. Which computer is faster for this program and by how much? | (3) |
| 6  | Briefly describe the 5 key components of a Computer System.  | (3) |
| 7  | What are the MIPS Datapath components required to construct a Branch (beq) Datapath? Represent their symbols and the control signals associated with them.   | (3) |
| 8  | Briefly explain the different types of Pipeline hazards.   | (3) |
| 9  | Define Temporal locality and Spatial locality.   | (3) |
| 10 | What is a Semi-conductor Memory?   | (3) |

**PART B***Answer any one question from each module. Each question carries 6 marks.***Module I**

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|----|---|-----|
| 11 | Minimize the Boolean expression $f(A,B,C,D)=\Sigma m(1,5,6,7,9,15)+d(2,3,11,13)$ using Karnaugh map and realize it using Logic gates. | (6) |
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**OR**

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| 12 | Convert the decimal number $3.257 * 10^4$ into IEEE-754 Single Precision Floating Point binary representation. | (6) |
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**Module II**

13 Construct a 3-bit Up/Down Synchronous Counter. Show the relevant Boolean expressions. (6)

**OR**

14 Implement and explain the working of a 4-bit Parallel-In Serial-Out [PISO] Shifter. (6)

**Module III**

15 List down and briefly explain the 8 great ideas in Computer Architecture. (6)

**OR**

16 Define Addressing mode. Explain 5 Addressing modes with examples. (6)

**Module IV**

17 Draw the Single Cycle Datapath for implementing Memory Reference instructions and R-Format instructions. (6)

**OR**

18 Write notes on: Direct Memory Access & Interrupt Handling. (6)

**Module V**

19 Explain the various Cache Mapping Techniques. (6)

**OR**

20 a) Construct a 1KB Memory IC using 1024x4 Memory chips. (4)

b) What do you understand by Virtual Memory? (2)

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